Weekly Progress Report 3

Austin Snyder, Ethan Roppel, Isaac Darlington, Ken Alleyne, Wyatt Wooden

# This Week

## Austin Snyder

I worked on some database functions when the need arose. I assisted Isaac with ironing out errors on the login page. I made it so the login page passes the user that just logged in into the main page, which then leads to the main page showing the data of the user. The last main thing I did was implementing a “mostly complete” task completion method on the main page.

## Ethan Roppel

I worked on the GUI. I added buttons below each user stat which increment each value by 5 points and decrement the user’s skill points by 1. The user’s skill points are also displayed now. The buttons appear when the user does have skill points and disappear when the user has no skill points to spend.

## Isaac Darlington

## Ken Alleyne

## Wyatt Wooden